

Points Values



Cost for Average	INFANTRY	CAVALRY	CAMELRY	CHARIOTS	ELEPHANTS	ARTILLERY	BATTLE WAGONS	CAMP
Drilled Close	80	100	110	90	X	X	X	X
Drilled Loose	80	100	110	90	X	X	160	X
Drilled Flexible	90	110	120	100	X	X	X	X
Formed Close	70	90	100	80	X	X	X	X
Formed Loose	70	90	100	80	300	x	120	70
Formed Flexible	80	100	110	90	X	X	X	X
Tribal Close	60	80	90	70	X	X	X	X
Tribal Loose	60	80	90	70	250	X	80	X
Tribal Flexible	70	90	100	80	X	X	X	X
Skirmisher	40	60	70	X	X	90	X	X

Quality	Multiply by
Exceptional	1.7
Superior	1.4
Average	1
Poor	0.7

Shooting	Multiply by
Skilled	2.5
Experienced	1
Unskilled	0.6
-	1

Protection	Multiply by
Unprotected	0.8
Protected	1
Fully Armoured	1.4

Points Values



MELEE WEAPONS	INFANTRY	CAVALRY	CAMELRY	CHARIOTS	ELEPHANTS	ARTILLERY	BATTLE WAGONS	CAMP
Charging Lancer	x	50	50	x	x	x	x	x
Battle Chariot	x	x	x	30	x	x	x	x
Impact Weapon	20	x	x	x	x	x	x	x
Pike	0	x	x	x	x	x	x	x
Long Spear	20	30	30	30	x	x	x	x
Short Spear	10	20	20	20	x	x	x	x
Polearm	10	x	x	x	x	x	20	x
2-H Cut-Crush	20	x	x	x	x	x	20	x
-	0	0	0	0	0	0	0	0

MISSILE WEAPONS	INFANTRY	CAVALRY	CAMELRY	CHARIOTS	ELEPHANTS	ARTILLERY	BATTLE WAGONS	CAMP
Javelin	10	20	20	20	x	x	x	x
Sling	20	x	x	x	x	x	x	x
Darts	20	x	x	x	x	x	x	x
Bow	30	50	50	50	50	x	40	x
Powerbow	40	60	60	60	60	x	50	x
Crossbow	30	50	50	50	50	x	40	x
Firearm	30	40	40	40	40	x	40	x
Light Art	50	x	x	x	70	50	70	x
Heavy Art	100	x	x	x	x	100	x	x
-	0	0	0	0	0	0	0	0

Points Values



CHARACTERISTICS	INFANTRY	CAVALRY	CAMELRY	CHARIOTS	ELEPHANTS	ARTILLERY	BATTLE WAGONS	CAMP
Melee Expert	20	30	30	30	x	x	30	x
Combat Shy	-10	-20	-20	-20	x	-10	-20	x
Devastating Chargers	30	30	30	30	30	30	30	x
Shove	10	10	10	10	10	10	10	x
Shieldwall	10	10	10	10	10	10	10	x
Expendable	x	x	x	30	x	x	x	x
Fanatic	40	60	60	60	x	x	x	x
Cantabrian	x	30	30	x	x	x	x	x
African	x	30	30	x	x	x	x	x
Shoot & Charge	10	20	20	20	x	x	x	x
Integral Shooters	10	x	x	x	x	x	10	x
Pavise	10	x	x	x	x	x	x	x
Shield Cover	10	x	x	x	x	x	x	x
Orb/Square	5	x	x	x	x	x	x	x
Caltrops	10	10	10	10	10	10	10	x
Barricades	30	30	30	30	30	30	30	x
Dismountable	10	10	10	10	10	10	10	x
Fortified Camp	x	x	x	x	x	x	x	60
Mobile Camp	x	x	x	x	x	x	x	40
Flexible Camp	x	x	x	x	x	x	x	50
No Camp	x	x	x	x	x	x	x	100
-	0	0	0	0	0	0	0	0

Points Values



GENERALS	Army	Sub/Ally	Army	Sub PBS
	Commander		Commander	
			PBS	
Legendary Professional	1400		5	
Talented Professional	1000	700	4	4
Competent Professional	600	500	3	3
Mediocre Professional	300	300	2	2
Legendary Instinctive	900		5	0
Talented Instinctive	600	600	4	4
Competent Instinctive	400	400	3	3
Mediocre Instinctive	200	200	2	2
-	0	0	0	0