



ARMY		DATE	ALLIES				PBS Terrain Maps		MORTEM ET GLORIAM		Player	Contact Details			
Nabbatean Arab		50AD					Desert								
C-in-C and Sub Generals										Set up modifiers					
General	Name	Type			Ally?	Pts	C&C Cards		PBS MAP CARDS		9 cards				
C in C	Abidabi	Talented Instinctive			NA	600	4		SCOUTING CARDS		5 cards				
Sub 1	Dubi	Talented Instinctive			no	600	4		TuGs to Break		6				
Sub 2	Addiaddia	Competent Instinctive			no	400	3		Points total		12000				
Sub 3	Katoom	Competent Instinctive			no	400	3								
Version 1.0 July 2016															
UG No	Name	Type	Training & Formation	Quality	Shooting	Protection	Weaponry		Special Characteristics			Number of bases	per base	Points Total	to break
							MELEE	SHOOTING	A	B	C				
0	CAMP	CAMP	Formed Loose	Poor	NA	NA	NA	NA	Flexible Camp	NA	NA	3	84	252	2
TuGs															
1	Cavalry	CAVALRY	Formed Loose	Average	-	Protected	Short Spear	-	Melee Expert	-	-	6	140	840	3
2	Camel Caravan Guards	CAMELRY	Formed Loose	Average	-	Protected	Short Spear	-	Melee Expert	-	-	4	150	600	2
3	Upgraded Warriors	INFANTRY	Formed Close	Average	-	Protected	Short Spear	-	-	-	-	8	80	640	4
4	Upgraded Warriors	INFANTRY	Formed Close	Average	-	Protected	Short Spear	-	-	-	-	8	80	640	4
5	Upgraded Warriors	INFANTRY	Formed Close	Average	-	Protected	Short Spear	-	-	-	-	8	80	640	4
6	Upgraded Warriors	INFANTRY	Formed Close	Average	-	Protected	Short Spear	-	-	-	-	8	80	640	4
7	Upgraded Archers	INFANTRY	Formed Close	Average	-	Unprotected	-	Bow	Combat Shy	-	-	8	78	624	4
8	Upgraded Archers	INFANTRY	Formed Close	Average	-	Unprotected	-	Bow	Combat Shy	-	-	8	78	624	4
9	Upgraded Archers	INFANTRY	Formed Close	Average	-	Unprotected	-	Bow	Combat Shy	-	-	8	78	624	4
10	Upgraded Archers	INFANTRY	Formed Close	Average	-	Unprotected	-	Bow	Combat Shy	-	-	8	78	624	4
11	Upgraded Archers	INFANTRY	Formed Close	Average	-	Unprotected	-	Bow	Combat Shy	-	-	8	78	624	4
							-	-	-	-	-	0	0	0	0
SuGs, Artillery and Expendables															
10	Camel Scouts	CAMELRY	Skirmisher	Poor	Experienced	Unprotected	-	Bow	Combat Shy	-	-	6	78	468	2
11	Camel Scouts	CAMELRY	Skirmisher	Poor	Experienced	Unprotected	-	Bow	Combat Shy	-	-	6	78	468	2
12	Horse Archers	CAVALRY	Skirmisher	Average	Experienced	Unprotected	-	Bow	Cantabrian	-	-	6	122	732	2
13	Horse Archers	CAVALRY	Skirmisher	Average	Experienced	Unprotected	-	Bow	-	-	-	6	98	588	2
14	Foot Archers	INFANTRY	Skirmisher	Average	Experienced	Unprotected	-	Bow	-	-	-	6	62	372	2
							-	-	-	-	-	0	0	0	0
Generals		2000		TuGs		7372		SuGs		2628					
SCORING SYSTEM - minimum score is 0, maximum score is 15															
TRIUMPH			DAMAGE DONE SCORE						SURVIVAL						
If you break your opponents army you have a Triumph			Per enemy TuG Destroyed		2 Victory Points		Max		If you live to fight another day (or mutual break)						
15 Victory Points			Per enemy SuG destroyed		1 Victory Point		10		+2 Victory Points						