

ARMY		DATE	ALLIES			PBS Terrain Maps			Player			Contact Details				
Dacian		50BC	Later Sarmatian			Mtns, Frst			Simon Hall							
C-in-C and Sub Generals									Set up modifiers							
General	Name	Type			Ally?	Pts	C&C Cards		PBS MAP CARDS			8 cards				
C in C	Burebista	Talented Instinctive			NA	600	4		SCOUTING CARDS			4 cards				
Sub 1	Dariana	Talented Instinctive			no	600	4		TuGs to Break			5				
Sub 2	Ulleva	Competent Instinctive			no	400	3		Points total			11982				
Sub 3	Sarmatian Ally	Competent Instinctive			yes	300	3									
TuGs																
UG No	Name	Type	Training & Formation	Quality	Shooting	Protection	Weaponry		Special Characteristics			Number of bases	per base	Points Total	to break	
							MELEE	SHOOTING	A	B	C					
0	CAMP	CAMP	Formed Loose	Poor	NA	NA	NA	NA	-	NA	NA	3	49	147	2	
1	Sarmatian Veteran Lancers	CAVALRY	Formed Loose	Superior	-	Protected	Charging Lancer	-	-	-	-	6	182	1092	3	
2	Sarmatian Lancers	CAVALRY	Formed Loose	Average	-	Protected	Charging Lancer	-	Melee Expert	-	-	6	160	960	3	
3	Dacian Nobles with Flax	INFANTRY	Tribal Loose	Superior	-	Protected	-	-	Devastating Chargers	Melee Expert	-	6	154	924	3	
4	Dacian Nobles with Flax	INFANTRY	Tribal Loose	Superior	-	Protected	-	-	Devastating Chargers	Melee Expert	-	6	154	924	3	
5	Warriors	INFANTRY	Tribal Loose	Average	-	Protected	Short Spear	Javelin	-	-	-	9	80	720	5	
6	Warriors	INFANTRY	Tribal Loose	Average	-	Protected	Short Spear	Javelin	-	-	-	9	80	720	5	
7	Warriors	INFANTRY	Tribal Loose	Average	-	Protected	Short Spear	Javelin	-	-	-	9	80	720	5	
8	Warriors	INFANTRY	Tribal Loose	Average	-	Protected	Short Spear	Javelin	-	-	-	9	80	720	5	
9	Warriors	INFANTRY	Tribal Loose	Average	-	Protected	Short Spear	Javelin	-	-	-	9	80	720	5	
									-	-	-	0	0	0	0	
SuGs, Artillery and Expendables																
1	Sarmatian Horse Archers	CAVALRY	Skirmisher	Average	Experienced	Unprotected	-	Bow	Cantabrian	-	-	6	122	732	2	
2	Sarmatian Horse Archers	CAVALRY	Skirmisher	Average	Experienced	Unprotected	-	Bow	Cantabrian	-	-	6	122	732	2	
3	Archers	INFANTRY	Skirmisher	Average	Experienced	Unprotected	-	Bow	Combat Shy	-	-	9	54	486	3	
3	Archers	INFANTRY	Skirmisher	Average	Experienced	Unprotected	-	Bow	Combat Shy	-	-	6	54	324	2	
4	Javelinmen	INFANTRY	Skirmisher	Poor	Experienced	Unprotected	-	Javelin	Combat Shy	-	-	6	27	161	2	
									-	-	-	0	0	0	0	
Generals		1900			TuGs			7647			SuGs			2435		
MORTEM ET GLORIAM																
SCORING SYSTEM - minimum score is 0																
A TRIUMPH			Otherwise DAMAGE DONE SCORE						SURVIVAL							
If you break your opponents army you have a Triumph			Per enemy TuG Destroyed		2 Victory Points		Max		If you live to fight another day							
15 Victory Points			Per enemy SuG destroyed		1 Victory Point		10		+2 Victory Points							