

ARMY		DATE	ALLIES	PBS Terrain Maps		Player	Contact Details	
Classical Indian		200BC		Jungle, Coastal		Simon Hall	07884 382769	
C-in-C and Sub Generals						Set up modifiers		
General	Name	Type	Ally?	Pts	C&C Cards	PBS MAP CARDS		6 cards
C in C		Talented Instinctive	NA	600	4	SCOUTING CARDS		2 cards
Sub 1		Competent Instinctive	no	400	3	TuGs to Break		7
Sub 2		Competent Instinctive	no	400	3	Points total		11925
Sub 3		Mediocre Instinctive	no	200	2			



UG No	Name	Type	Training & Formation	Quality	Shooting	Protection	Weaponry		Special Characteristics			Number of bases	per base	Points Total	to break
							MELEE	SHOOTING	A	B	C				
0	CAMP	CAMP	Formed Loose	Superior	NA	NA	NA	NA	-	NA	NA	3	98	294	2
1	Elephants	ELEPHANTS	Tribal Loose	Average	Unskilled	Protected	-	Bow	Shove	-	-	4	290	1160	2
2	Elephants	ELEPHANTS	Tribal Loose	Average	Unskilled	Protected	-	Bow	Shove	-	-	4	290	1160	2
3	Elephants	ELEPHANTS	Tribal Loose	Average	Unskilled	Protected	-	Bow	Shove	-	-	4	290	1160	2
4	4 Horse Chariots	CHARIOTS	Formed Loose	Superior	Experienced	Protected	Battle Chariot	Bow	-	-	-	4	204	816	2
5	4 Horse Chariots	CHARIOTS	Formed Loose	Superior	Experienced	Protected	Battle Chariot	Bow	-	-	-	4	204	816	2
6	2 Horse Chariots	CHARIOTS	Formed Loose	Superior	Experienced	Protected	-	-	-	-	-	4	112	448	2
7	Spear Bow	INFANTRY	Tribal Loose	Average	-	Protected	Short Spear	-	-	-	-	3	70	210	2
7	Rear Rank	INFANTRY	Tribal Loose	Average	Experienced	Unprotected	-	Bow	-	-	-	6	78	468	3
8	Spear Bow	INFANTRY	Tribal Loose	Average	-	Protected	Short Spear	-	-	-	-	3	70	210	2
8	Rear Rank	INFANTRY	Tribal Loose	Average	Experienced	Unprotected	-	Bow	-	-	-	6	78	468	3
9	Spear Bow	INFANTRY	Tribal Loose	Poor	-	Protected	Short Spear	-	-	-	-	3	49	147	2
9	Rear Rank	INFANTRY	Tribal Loose	Poor	Experienced	Unprotected	-	Bow	-	-	-	6	64	382	3
10	Spear Bow	INFANTRY	Tribal Loose	Poor	-	Protected	Short Spear	-	-	-	-	3	49	147	2
10	Rear Rank	INFANTRY	Tribal Loose	Poor	Experienced	Unprotected	-	Bow	-	-	-	6	64	382	3
11	Grouped Spearmen	INFANTRY	Tribal Loose	Average	-	Protected	Short Spear	-	Melee Expert	-	-	9	90	810	5
12	Cavalry	CAVALRY	Tribal Loose	Average	-	Unprotected	Short Spear	-	-	-	-	6	80	480	3
13	Cavalry	CAVALRY	Tribal Loose	Average	-	Unprotected	Short Spear	-	-	-	-	6	80	480	3
													0	0	0
													0	0	0
													0	0	0
													0	0	0
													0	0	0
													0	0	0

SuGs, Artillery and Expendables															
1	Skirmishing Archers	INFANTRY	Skirmisher	Average	Experienced	Unprotected	-	-	Combat Shy	-	-	6	24	144	2
2	Skirmishing Archers	INFANTRY	Skirmisher	Average	Experienced	Unprotected	-	-	Combat Shy	-	-	6	24	144	2
													0	0	0
													0	0	0
													0	0	0
													0	0	0
													0	0	0
													0	0	0
													0	0	0

Generals	1600	TuGs	10037.2	SuGs	288	
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SCORING SYSTEM - minimum score is 0				
TRIUMPH	DAMAGE DONE SCORE		SURVIVAL or DESTRUCTION	
If you break your opponents army you have a Triumph	Per enemy TuG Destroyed	2 Victory Points	Max	If you live to fight another day (or mutual break)
15 Victory Points	Per enemy SuG destroyed	1 Victory Point	10	+2/-2 Victory Points